

YAMAHA PORTATONE PSR-41

Owner's Guide

YAMAHA

Congratulations!

Thank you for purchasing a Yamaha PortaTone PSR-41. This PortaTone is an ultra-modern keyboard with a design based on the latest digital electronics technology. To be sure you get maximum satisfaction, we suggest you follow the steps in this manual carefully while actually playing the instrument.

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Before playing

Inserting Batteries

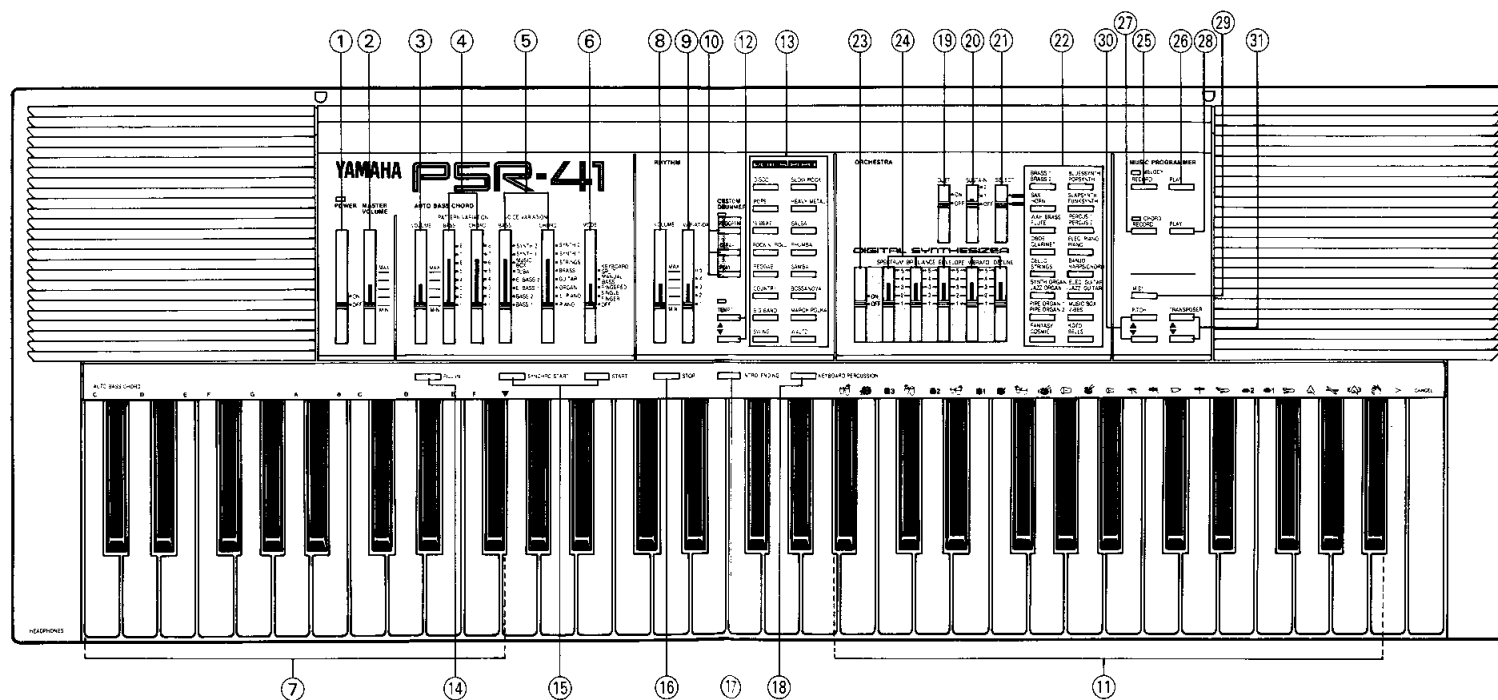
Remove the battery compartment cover on the bottom of the instrument and insert six 1.5V SUM-1, "D" size, R-20, or equivalent *alkaline* batteries (sold separately), making sure that the polarities are placed as directed inside the compartment. Replace the cover, ensuring that it locks securely in place.

Optional power adaptors

Household current: Power Adaptor PA-4/PA-40 is available for household current. No other adaptor is usable, so when you purchase a power adaptor please ensure that it is model PA-4/PA-40.

Car Battery: Car Battery Adaptor CA-1 plugs into a car cigarette lighter socket.

Nomenclature



- ① Power Switch
- ② Master Volume Control
- ③ Auto Bass Chord Volume Control
- ④ Bass & Chord Variation Selectors
- ⑤ Bass & Chord Voice Selectors
- ⑥ Auto Bass Chord Mode Selector
- ⑦ Auto Bass Chord Key Section
- ⑧ Rhythm Volume Control

- ⑨ Rhythm Variation Selector
- ⑩ Custom Drummer Function Selectors
- ⑪ Custom Drummer Key Section
- ⑫ Tempo Controls
- ⑬ Rhythm Selectors
- ⑭ Fill-In Button
- ⑮ Synchro Start and Start Buttons
- ⑯ Stop Button

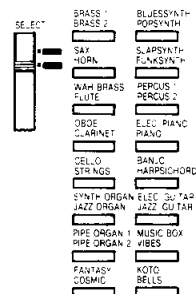
- ⑰ Intro./Ending Button
- ⑱ Keyboard Percussion Button
- ⑲ Duet On/Off Switch
- ⑳ Sustain Selector
- ㉑ Orchestra Bank Selector
- ㉒ Orchestra Voice Selectors
- ㉓ Digital Synthesizer Selector
- ㉔ Voice Data Controllers

- ㉕ Melody Record Button
- ㉖ Melody Play Button
- ㉗ Chord Record Button
- ㉘ Chord Play Button
- ㉙ MIDI Button
- ㉚ Pitch Controls
- ㉛ Transposer

Starting to play

Orchestra section

First, try the sounds in the Orchestra section, which is a fundamental part of this keyboard.



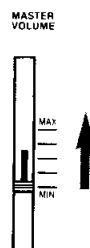
1. Switch on

Slide the POWER switch ① to the "ON" position. The Power-on light will then illuminate.



2. Adjust the volume

Slide the MASTER VOLUME control ② about three-quarters of the way towards Max. to set the volume level.



3. Choose an instrument voice

First set the Orchestra Bank selector ① for the desired bank of voices (Orchestra Bank selector in upper position to select upper row of voices labeled in silver above the voice selectors, lower position to select lower row of voices labeled in yellow.) Then press the Orchestra Voice selector ② for the desired voice in the selected bank.

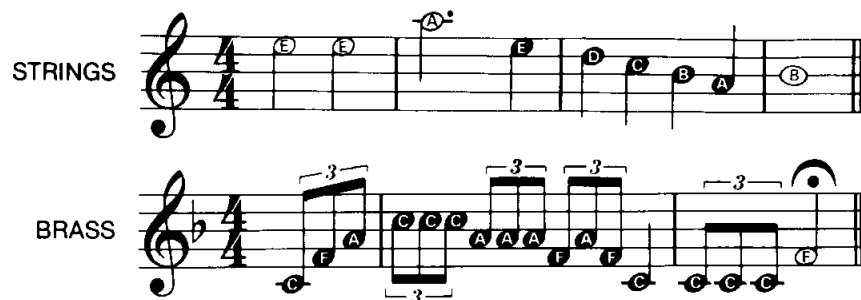
- When you turn the keyboard ON, the BRASS 1 voice will automatically be selected if the Orchestra Bank selector ① is set to the upper position, and the BRASS 2 voice will be selected if the Orchestra Bank selector is set to the lower position.

Notes:

1. Vibrato is automatically applied to voices which benefit from application of this effect.
2. Be sure to set the Auto Bass Chord MODE selector ⑥ to the OFF position. When the selector is set to the SINGLE FINGER or FINGERED position, the keys in the Auto Bass Chord key section ⑦ cannot be used for melody playing.

4. Try other voices

Make your selection from among the voices in the ORCHESTRA section ②②.

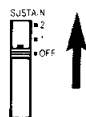


Note:

The maximum number of notes that can be played simultaneously (normally twelve) will be reduced when the Auto Bass Chord, Duet and Digital Synthesizer are used. The minimum number of simultaneous notes is two.

5. Adding sustain

Slide the SUSTAIN selector ②① to its "1" or "2" setting, and notes will be sustained after you lift your fingers from the keys. SUSTAIN 1 produces a short sustain, SUSTAIN 2 produces a longer sustain.



• Transposer

The Transposer ③① lets you adjust the PortaTone's pitch to suit either a singing voice—so anyone can sing along as you play—or an instrument such as a B^b trumpet, clarinet, or E^b saxophone. When ▲ is pressed, the pitch rises by a semitone. When ▼ is pressed, the pitch decreases by a semi-tone. When both selectors are pressed simultaneously, the normal pitch is obtained.



• Pitch control

The Pitch controls ③② differ from the Transposer in that their function is to fine-tune the keyboard. This allows you to tune the PSR-41 to match other instruments such as a guitar. Each time ▲ is pressed, the pitch increases very slightly, up to a maximum of 50 cents (above the preset level). Whenever ▼ is pressed, the pitch drops very slightly, also to a maximum of 50 cents.



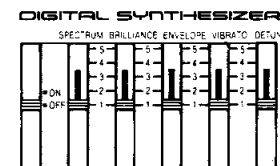
Notes:

1. If you hold down one of the PITCH or TRANSPOSER controls, the pitch will change continuously.
2. If you press both of the PITCH or TRANSPOSER controls together, the pitch will return to the preset level (A₃ = 440Hz).

Voice Editing

DIGITAL SYNTHESIZER

As one of the PSR-41's special features, the Digital Synthesizer function allows you to expand the 32 orchestra voices to total of 100,000 different voices.



Let's create various voices using DIGITAL SYNTHESIZER.

1. Select the desired voice by pressing one of the 32 Orchestra Voice selectors ②②.
2. Set the Digital Synthesizer selector ②③ to ON.
3. Adjust the volume using the Master Volume control ②.
4. Set each Voice Data controller (SPECTRUM, BRILLIANCE, ENVELOPE, VIBRATO and DETUNE) ②④ to the position which results in the desired sound.

SPECTRUM

This controls the timbre or tone color-of the voice.

BRILLIANCE

This determines how brilliant or mellow the voice is.

ENVELOPE

Controls the attack of the notes (whether the notes begin sharply or smoothly).

VIBRATO

This controls the vibrato effect.

DETUNE

Increasing the DETUNE setting produces a "thicker" multi-instrument type sound.

5. Now, let's play some notes. By comparing the same voice in both the ON and OFF settings of the Digital Synthesizer Selector ②③, you can distinguish the difference in timbre.

* The degree to which a voice changes varies with the selected voice.

Using the built-in drummer

PCM/Stereo rhythm section

Now it's time to add a dynamic rhythm accompaniment to your melody.

1. Choose a rhythm

Pick the rhythm that best suits the music you're going to play and press the corresponding Rhythm selector ⑬.

- When you turn the keyboard ON, the DISCO rhythm is automatically selected.



2. Start the rhythm

After selecting a rhythm, press the START selector ⑮.

• Synchro Start

Use the SYNCHRO START button ⑮ if you want the rhythm to begin from the moment you first press a key. Any of the 19 keys (up to F₂) beginning at the left of the keyboard (Auto Bass Chord key section ⑦) will activate the rhythm.

• Intro./Ending

Instead of using START, you can have the rhythm begin by using the INTRO./ENDING button ⑰. When this selector is pressed, the rhythm will start after a two-bar intro-phrase.



3. Adjustments

• Volume

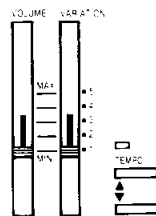
The Rhythm VOLUME control ⑧ lets you adjust the rhythm volume in relation to the melody volume.

• Tempo

Use the TEMPO controls ⑫ to adjust the speed of the rhythm.

• Variation

The Rhythm VARIATION selector ⑨ gives a choice of five patterns for each rhythm.



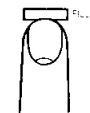
4. Making use of the Tempo Light

The Tempo Light functions as a visual metronome, making it simple for you to confirm the rhythm tempo. It flashes indicating tempo when the rhythm is running and also when the SYNCHRO START button ⑮ has been pressed but you have not yet started the rhythm by pressing a key.

5. Adding fill-ins

If you tap the FILL-IN button ⑭, the rhythm being played will be replaced with a 1-bar drum solo.

- If you press the FILL-IN button ⑭ before starting to play, the rhythm will start after a 1-bar drum solo.

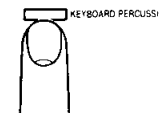


6. Using the INTRO./ENDING button for your musical finale

If you press the INTRO./ENDING button ⑰ when the rhythm is on, the rhythm will stop automatically after playing a two-bar ending phrase. If you wish to stop the rhythm immediately, press the STOP button ⑯.

Keyboard Percussion

Press the KEYBOARD PERCUSSION button ⑱, and you can enjoy playing like a drummer by tapping the Custom Drummer keys ⑪ with your fingers. Twenty-five PCM digital percussion sounds are assigned to the keys. The different kinds of percussion instrument sounds are indicated by symbols next to the relevant keys. (When the Keyboard Percussion feature is engaged, the Tempo Light will come on). If you turn KEYBOARD PERCUSSION ON while a rhythm pattern is playing, the rhythm pattern will stop (leaving bass and/or chord backing when using the Auto Bass Chord function described in item 7) so you can play your own rhythm on the Custom Drummer keys. Press the KEYBOARD PERCUSSION button ⑱ a second time to exit the Keyboard Percussion mode.



Creating original rhythm patterns

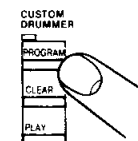
Custom Drummer

The PSR-41 has 80 preset rhythm patterns (including variations). Apart from the preset patterns, you can also create original ones of your own using Custom Drummer ⑩.

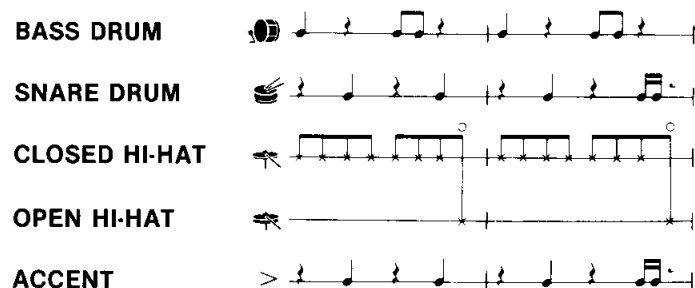
Programming a rhythm pattern

Create your own version of the 8 Beat rhythm.

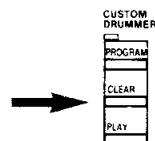
- First of all, choose a basic rhythm pattern from among the preset rhythms. As an example, select POPS.
- Press the PROGRAM selector. You are now ready to input.



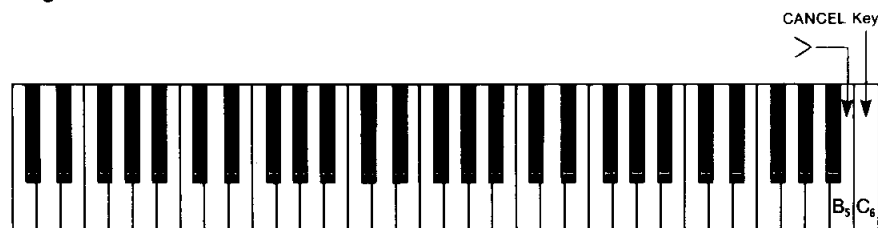
Try writing the following rhythm patterns:



3. Press the CLEAR selector and the preset POPS is cancelled, leaving only the sound of the beat count.



4. Input the bass drum pattern by tapping the key indicated by the figure.
5. The same procedure is required for inputting snare drum, closed hi-hat, and open hi-hat. You can add an accent (slightly higher volume level) to the timing you want by tapping the > key (B₅).
6. If you make an error, cancel it by pressing the relevant percussion key together with the CANCEL key (C₆). The input that percussion instrument again.



7. When your original pattern is completed, press the STOP button (16) or PROGRAM button again.
 - In procedure 3, if you do not want to erase all of the percussion sounds, you can use the CANCEL key (C₆) and individual percussion keys to selectively erase.
8. Now, playback what you have programmed by pressing the PLAY selector.

Try other rhythm patterns as shown below:

MARCHING DRUM (set to MARCH/POLKA)

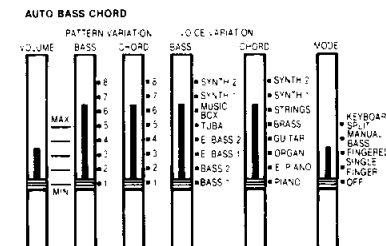


Notes:

1. When you play back a customized rhythm, the Auto Bass Chord feature can be used in the same way as with a preset rhythm.
2. The total number of percussion voices that can be used for one pattern amounts to 8.
3. When the power is OFF, the data that you input will be erased automatically.

6 Adding accompaniment

Auto Bass Chord section



The Auto Bass Chord section is an automatic accompaniment feature. If the MODE selector (6) is set to OFF, the Auto Bass Chord system does not function.

With the SINGLE FINGER position selected, you can play chords plus bass notes with just one finger when you press any of the keys in the Auto Bass Chord key section (7).

The FINGERED position is suitable for you if you already know how to play chords since it lets you play your own chords and still get the bass accompaniment.

For one-fingered accompaniment

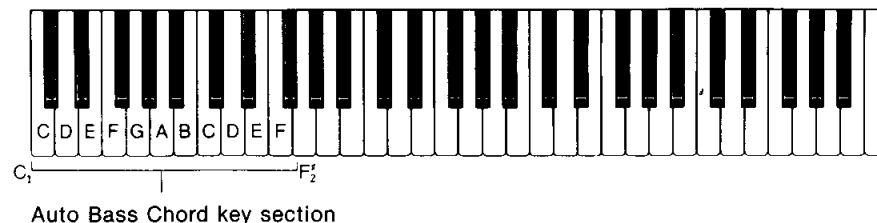
1. Slide the selector to the SINGLE FINGER position.

2. Select a rhythm

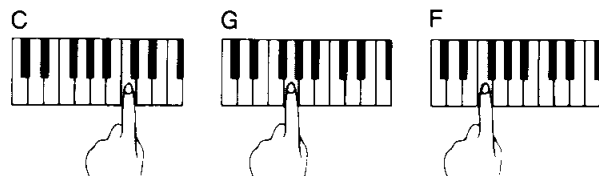
Choose the rhythm you want then press the SYNCHRO START or START button (15). (Don't forget to do this whenever you use the Auto Bass Chord feature).

3. Press a key

Press one of the 19 keys in the Auto Bass Chord key section (7) on the left side of the keyboard.



You will hear the corresponding chord with bass and rhythm accompaniment. For instance, when you press "C," you'll obtain a C major chord that plays along with the bass and rhythm.



4. Set the volume

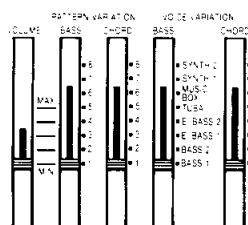
Adjust the volume to suit the overall level using the Auto Bass Chord VOLUME control ③.

5. Set the tempo

Set the tempo you want using the TEMPO controls ⑫ in the Rhythm section.

6. Select a variation combination

Using the BASS and CHORD VARIATION selectors ④, choose the bass and chord pattern combination most suitable for the kind of music you want to play.



- Moving the CHORD VARIATION selector to position No. 8 cancels the chord accompaniment, leaving only the bass line and percussion. You can then play your own chords in the normal way.

7. Select the bass and chord voices

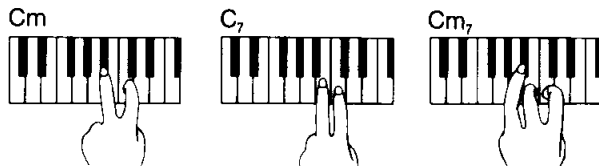
Enjoy selecting different bass and chord voices using the BASS and CHORD VOICE selectors ⑤ to suit the music.

8. To stop the Auto Bass Chord accompaniment

Press the STOP button ⑩ in the Rhythm section.

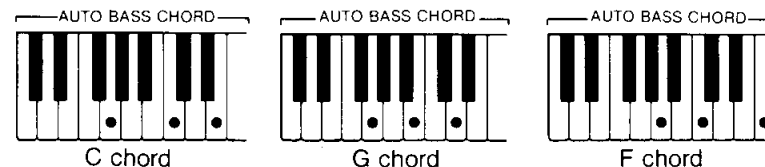
Obtaining minor, seventh, and minor seventh chords in Single Finger mode.

- To get a C minor chord depress the C key together with the next black key to the left.
- To get a C seventh chord depress the C key together with the next white key to the left.
- To get a C minor seventh chord, simply press the C key together with the black key and white key to the left.



For automatic accompaniment based on three-note or four-note chords

1. Slide the selector to the FINGERED position.
2. When a combination of keys located in the Auto Bass Chord key section ⑦ is pressed, the resulting chord will be played together with the automatic accompaniment consisting of the bass line and the selected rhythm.

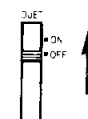


Note:

The chord accompaniment selected by chord variation selectors 6 and 7 include arpeggio patterns. The arpeggio patterns are only produced, however, when major, minor, dominant seventh or minor seventh chords are played.

• Adding harmony to the melody (DUET)

This function works together with the SINGLE FINGER or FINGERED feature in the Auto Bass Chord section. Slide the DUET on/off switch ⑪ to ON, and a harmonizing note (taken from your left hand chord) will be added to each melody note you play.



Advanced course 1:

Manual Bass accompaniment

1. Slide the MODE selector ⑥ to the MANUAL BASS position.
2. Play your own bass line using the keys in the Auto Bass Chord key section ⑦.

Note:

You can play only one note at a time in the Auto Bass Chord key section when using this function.

Advanced course 2:

Keyboard split

If you set the Auto Bass Chord MODE selector ⑥ to the KEYBOARD SPLIT position, the auto accompaniment will be cancelled, enabling you to play the 19 keys in the Auto Bass Chord key section using any of the CHORD voices. This means that you can play with different voices for your left and right hands. Choose the left-hand voice by means of the CHORD VOICE selector ⑤.

Note:

You can play up to four notes at the same time in the Auto Bass Chord key section when using this function.

2-track Recording System



Music Programmer

About the Music Programmer

With this feature you can have the keyboard store the chords and melody that you play in its memory. Then you can have them played back in any tempo you like. The main advantages are:

1. After storing the chord progression and rhythm pattern in the memory, you can have them played back automatically to accompany you while you concentrate on practicing your melody performances or improvisations.
 2. Besides having the above benefit, the PSR-41 lets you store a melody line independently as in a 2-track recording studio. The two tracks can then be played back together, making possible a truly professional sound.
- Memorized data is automatically cleared and replaced by new data when music is played with the Record mode selected.
 - The following data are not memorized: Volume, Tempo, Transposer, Pitch, MIDI Mode, Custom Drummer, Keyboard Percussion and Expression Pedal.

Note:

When the power is OFF, the data that you input will be erased automatically.

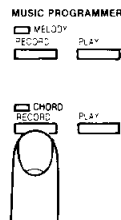
This owner's guide shows how to use the memory system using "Greensleeves" as an example.

Step 1

Chord Programming

A. Chord recording

1. Depress the CHORD RECORD button (27) in the Music Programmer section.



2. Try storing the accompaniment for "Greensleeves". First, select WALTZ in the Rhythm section, and then play the following chord sequence together with the rhythm: (using the Auto Bass Chord key section (7))

	Am — D — G — Em — Am — E ₇ — Am — Am				
	Am	D	G	Em	E ₇
Single Finger Chord					
Fingered Chord					

Note:

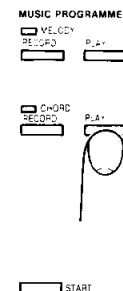
The accompaniment can be played using either the Single Finger or Fingered mode of the Auto Bass Chord section. However, the Single Finger mode is automatically engaged when you press the CHORD RECORD button (27) except when using the Fingered mode beforehand (see page 9 for instructions on Single Finger and for Fingered).

3. When all of the chords have been programmed, press the STOP button (16) or CHORD RECORD button (27) again. The accompaniment has now been stored in the memory.

B. Chord playback

The memorized accompaniment can be played back, unless you cancel the memory contents by inputting a different chord sequence.

1. Press the CHORD PLAY button (28).



2. To start playback, press the START button (15) or any key on the keyboard.

3. Try playing the melody of "Greensleeves" to the accompaniment playback (see below).
4. Playback can be stopped at any time by pressing the STOP button (16).

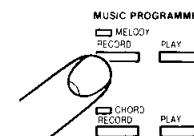
Step 2

Programming of melody

A. Melody recording

With the accompaniment of "Greensleeves" stored in the memory, you can now record the melody.

1. Press the MELODY RECORD button (25). If you want to listen to the stored accompaniment while you play the melody, also press the CHORD PLAY button (28).



2. Select the voice you want using the Orchestra voice selectors. As an example, select the FLUTE voice.
3. Play the melody.
Since recording begins as soon as the melody is started, you are free to commence playing when the timing feels right for you.

Melody



4. When you have finished playing the melody, Press the STOP button (16) or MELODY RECORD button (25) again.

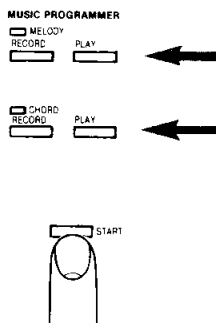
Note:

When the Music Programmer is used, the Orchestra becomes four-note polyphonic at maximum. However, if you use DUET or the DIGITAL SYNTHESIZER, the number of notes audible at one time decreases.

B. Music playback

Now you can simultaneously play back the memorized accompaniment and melody for "Greensleeves".

1. Press the MELODY PLAY button (26) and CHORD PLAY button (28).
2. Tap the START button (15), any key on the keyboard or the INTRO/ENDING button (17) to start playback. The music you can hear would have been impossible without the aid of the Music Programmer.



Notes:

1. The voices and rhythm can be changed if desired. However, it is not recommended to change from the Waltz rhythm which has a 3/4 measure to a rhythm with a 4/4 measure.
2. Playback can be stopped at any time by pressing the STOP button (16).

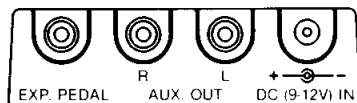
Capacity of Music Programmer

- About 100 chord changes and 240 melody notes can be recorded.
- If complicated chords are recorded by using Fingered Chord, the chord recording capacity will be reduced.
- If the number of chords or melody notes exceeds the memory capacity, recording will stop automatically.

8

External jacks

Several jacks are provided at the back of the keyboard for connecting a variety of optional accessories. There is also a headphone jack at the front.



A. External power source jack (DC 9-12V IN)

- **AC power**
Connect the optional AC Power Adaptor PA-4/PA-40 to the DC 9-12V IN jack.
- **Car battery**
The Car Battery Adaptor CA-1 plugs into the DC 9-12V IN jack and a cigarette lighter socket.

B. Aux Out jacks (L & R)

You can channel sound through your stereo system using these jacks. Use the optional connecting cord PSC-3.

- Impedance: 600Ω
- Output level: $-7 \pm 3\text{dBm}$ (7 notes sounding simultaneously at maximum volume with Jazz Organ voice)

Note:

These jacks were designed to accommodate the most commonly used impedances. Significant deviation from these specifications will result in inadequate drive, distortion, noise, and poor performance in general.

C. Expression pedal jack

The EXP.PEDAL jack is for connecting the Expression Pedal EP-1, which lets you control the overall volume level using your foot.

D. Headphone Jack (Below left end of keyboard.)

Connect a set of headphones to this jack and you can practice without disturbing others.

E. MIDI Jacks (IN & OUT)

Refer to page 15 for details concerning MIDI.



9

Optional accessories

- **AC Power Adaptor (PA-4/PA-40)**
Transforms AC voltage to DC voltage.
- **Car Battery Adaptor (CA-1)**
Enables you to provide power to the instrument from a car battery using the cigarette lighter socket.
- **Soft Carrying Case (SCC-12)**
For convenient transportation.
- **Headphones (HPE-3/5)**
Specially designed lightweight dynamic headphones with extra-soft ear pads.
- **Connecting Cable (PSC-3)**
For connecting the keyboard to a stereo hi-fi system or cassette tape deck.
- **Keyboard Stand (L-2/4)**
- **Expression Pedal (EP-1)**
Lets you add more feeling to music by enabling subtle control of the overall volume level.
- **Bench (BC-6)**

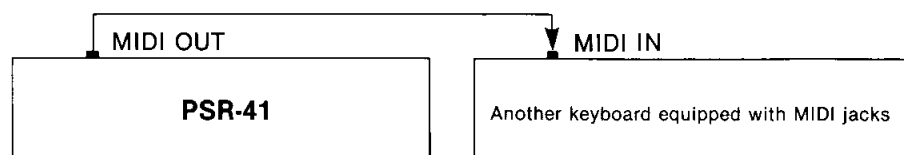
Some optional accessories may not be available in every region.

About MIDI

MIDI is an acronym standing for Musical Instrument Digital Interface, which is a standard interface for communication between keyboards and other music devices.

The PortaTone PSR-41 is equipped with MIDI jacks (IN and OUT), enabling connection of the PortaTone to another keyboard equipped with MIDI jacks or an expander module, for synchronized performances.

(Example)



- When the power is turned on, the mode is: LOCAL ON, OMNI ON, POLY.
- Data to be sent/received in normal mode
 - Key ON/OFF
 - Orchestra voice change
 - Orchestra sustain

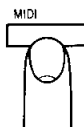
• MIDI Functions

The PSR-41 is equipped with 6 MIDI functions. These functions are selected by pressing the Orchestra Voice Selector shown in the table below while pressing the MIDI button ⑳.

Table of MIDI Functions

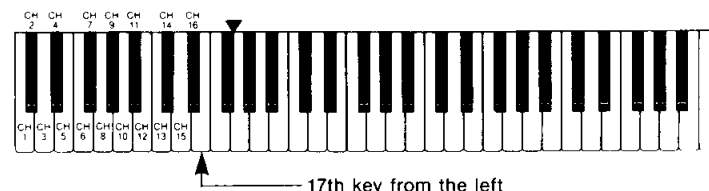
To select MIDI functions, press the appropriate Orchestra. Voice selector (as shown below) while holding the MIDI button.

Send CH Select	BRASS 1 BRASS 2	BLUESYNTH POPSYNTH
Receive CH Select	SAX HORN	SLAPSYNTH FUNKSYNTH
Split Send Mode	WAH BRASS FLUTE	PERCUS 1 PERCUS 2
Program Change	OBOE CLARINET	ELEC. PIANO PIANO
Clock Select	CELLO STRINGS	BANJO HARPSICHORD
Local ON/OFF	SYNTH ORGAN JAZZ ORGAN	ELEC. GUITAR JAZZ GUITAR
	PIPE ORGAN 1 PIPE ORGAN 2	MUSIC BOX VIBES
	FANTASY COSMIC	KOTO BELLS



1&2. Selecting MIDI Channels

While holding the MIDI button ⑳, press BRASS 1/BRASS 2 (send channel) or SAX/HORN (receive channel) and then press one of the black or white keys on the left of the keyboard to designate the channel (CH1 through CH16 from left).



Note:

The OMNI ON Mode is selected by pressing the 17th key from the left while pressing the MIDI button ⑳.

3. Split Send Mode

When this mode is selected, only the Key On data for keys to the left of the split point (▼) is sent on the designated channel (fixed at CH2) when SINGLE FINGER, FINGERED, MANUAL BASS, or KEYBOARD SPLIT mode is selected.

4. Program Change Off

This is used to cancel the sending and reception of voice select and rhythm select information (program changes) from an external device.

5. MIDI Clock Select

This is used for synchronization with the timing clock of an external device.

6. Local Off

This is used to cancel the melody sounds of the PSR-41. (Rhythm and Auto Bass Chord cannot be turned off. The Rhythm and Auto Bass Chord sounds can be eliminated by setting their volumes to MIN.)

Taking care of your PortaTone

Your PortaTone will remain in excellent playing condition if care is taken concerning the following.

1. When you use AC power, be sure to use the optional AC Power PA-4/PA-40 adaptor. Before use, read the adaptor instructions carefully. In particular, please note that in some cases the PA-4/PA-40 is provided with a voltage selector, so confirm that this selector is correctly set.
2. The optional car battery adaptor CA-1 is only for use with a negative ground 12V battery. Ensure that this is the case before connecting the adaptor.
3. Connections made between the PortaTone and any other device should be made with both units turned off.
4. Do not set the MASTER VOLUME at MAX when you connect the PortaTone to a stereo system. Use the stereo system's volume control to adjust the sound level.

5. Avoid placing the instrument in excessively humid areas.
6. Do not subject the unit to physical shock, and avoid placing anything heavy on it.
7. The PortaTone should not be placed in direct sunlight for a long time.
8. Do not place the instrument near any heating appliance, or leave it inside a car in direct sunlight for any length of time. Direct sunshine can raise the interior temperature of a car with closed doors and windows to as high as 80°C. Temperatures in excess of 60°C can cause physical and/or electrical damage not covered by warranty.
9. Use a dry or damp cloth for cleaning.
10. When you aren't using the PortaTone, we recommend keeping it in the case to protect it.

12

Specifications

Keyboard

61 keys (C₁—C₆)

Orchestra Voices (Upper Bank/Lower Bank)

Brass 1/Brass 2, Sax/Horn, Wah Brass/
Flute, Oboe/Clarinet, Cello/Strings, Synth
Organ/Jazz Organ, Pipe Organ 1/Pipe
Organ 2, Fantasy/Cosmic, Bluessynth/
Popsynth, Slapsynth/Funksynth, Percus 1/
Percus 2, Elec. Piano/Piano, Banjo/
Harpichord, Elec. Guitar/Jazz Guitar,
Music Box/Vibes, Koto/Bells

Effects

Duet, Sustain (1, 2)

Digital Synthesizer Section

Spectrum (1—5), Brilliance (1—5), Envelope
(1—5), Vibrato (1—5), Detune (1—5), On/Off

Rhythm Section

Disco, Pops, 16 Beat, Rock'n' Roll, Reggae,
Country, Big Band, Swing, Slow Rock, Heavy
Metal, Salsa, Rhumba, Samba, Bossanova,
March/Polka, Waltz

Controls: Tempo, Volume, Variation (1—8),
Synchro Start, Start, Stop, Intro./Ending,
Fill-In, Tempo Light

Custom Drummer: Program, Clear, Play
Keyboard Percussion: 11 Latin Percussions,
13 Drum Percussions, Hand Clap, Accent,
Cancel

Auto Bass Cord Section

Mode Selector: Single Finger, Fingered,
Manual Bass, Keyboard Split, Off
Chord Voices: Piano, E. Piano, Organ, Guitar,
Brass, Strings, Synth 1, Synth 2
Bass Voices: Bass 1, Bass 2, E. Bass 1,
E. Bass 2, Tuba, Music Box, Synth 1, Synth 2
Chord Variation: 1, 2, 3, 4, 5, 6, 7, 8
Bass Variation: 1, 2, 3, 4, 5, 6, 7, 8
Control: Volume

Music Programmer Section

Melody Record, Melody Play, Chord Record,
Chord Play, Melody Light, Chord Light

Transposer

1/2 octave up and down

Pitch Control

± 50 cents

Other Controls and Indicators

Power Switch, Power-on Light, Master
Volume, MIDI

Auxiliary Jacks

Headphones, Expression Pedal, MIDI IN,
MIDI OUT, Aux Out (L/R), DC9—12V IN

Main Amplifier

5W × 2 (RMS)

Speaker

12cm (4-3/4") × 2

Rated Voltage

DC9V (Six SUM-1, "D" size, R-20 or equivalent
batteries), AC Power Adaptor (PA-4/PA-40)
or Car Battery Adaptor (CA-1)

Dimensions (W × D × H)

913mm × 331mm × 96mm (36" × 13" × 3-3/4")

Weight

6.6kg (14.6 lbs.)

Specifications are subject to change without notice.

Function		Transmitted	Recongnized	Remarks
Basic Default		1	1	
Channel Changed		1-16	1-16	
Mode Default		3	1	
Messages		X	OMNion,OMNloff	
			POLY,MONO(M=1)	
Note Number	True voice	30-102	36-96	
		*****	36-96	
Velocity Note on		X 9nH,v=64	X	
Note off		X 9nH,v=0	X	
After Key's		X	X	
Touch Ch's		X	X	
Pitch Bender		X	X	
Control	64	0	0	Sustain
Change				
Program		0 0-31	0 0-127	
Change : True #		*****	0-31	
System Exclusive		X	X	
System : Song Pos		X	X	
: Song Sel		X	X	
Common : Tune		X	X	
System :Clock		0	0	
Real Time:Commands		0	0	
Aux :Local ON/OFF		X	0	
:All Notes OFF		X	0 (122-127)	
Mes- :Active Sense		0	0	
sages:Reset		X	0	
Notes				
Mode 1	OMNI ON, POLY	Mode 2	OMNI ON, MONO	0 : Yes
Mode 3	OMNI OFF, POLY	Mode 4	OMNI OFF, MONO	X : No

FCC INFORMATION

Attention users in the U.S.A.

PortaTone PSR-41 prepared in accordance with FCC rules.

The PortaTone PSR-41 uses frequencies that appear in the radio frequency range, and if installed in the immediate proximity (within three meters) of some types of audio or video devices interference may occur.

The PortaTone PSR-41 has been type tested and found to comply with the specifications set for a Class B computing device in accordance with those specifications listed in Subpart J of Part 15 of the FCC rules. These rules are designed to provide a reasonable measure of protection against such interference. However, this does not guarantee that interference will not occur. If your PortaTone PSR-41 should be suspected of causing interference with other electronic devices, verification can be made by turning your PortaTone PSR-41 off and on. If the interference continues when your PortaTone PSR-41 is off, PortaTone PSR-41 is not the source of the interference. If your PortaTone PSR-41 does appear to be the source of the interference, you should try to correct the situation by using one or more of the following measures:

Relocate either the PortaTone PSR-41 or the electronic device that is being affected by the interference.

Utilize power outlets for the PortaTone PSR-41 and the device being affected that are on different branch (circuit breaker or fuse) circuits, or install A/C line filters.

In the case of radio-TV interference, relocate the antenna or, if the antenna lead-in is a 300 ohm ribbon lead, change the lead-in to a co-axial type cable.

If these corrective measures do not produce satisfactory results, please contact your Authorized Yamaha dealer for suggestions and/or corrective measures. If you cannot locate an Authorized Yamaha dealer in your general area, contact the Service Division, Yamaha Music Corporation U.S.A., 6600 Orangethorpe Ave, Buena Park, CA 90620.

If for any reason you should need additional information relating to radio or TV interference, you may find a booklet prepared by the Federal Communications Commission helpful: "How to Identify and Resolve Radio-TV Interference Problems". This booklet is available from the U.S. Government Printing Office, Washington D.C. 20402—Stock # 004-000-345-4.

• This applies only to products distributed by Yamaha Music Corp. U.S.A.

YAMAHA
YAMAHA CORPORATION
P.O. Box 1, Hamamatsu, Japan

The serial number of this product may be found on the bottom of the unit. You should note this serial number in the space provided below and retain this manual as a permanent record of your purchase to aid identification in the event of theft.

Model No. **PSR-41**

Serial No. _____

Concerning Warranty

This product was made for international distribution, and since the warranty for this type of product varies from marketing area to marketing area, please contact the selling agency for information concerning the applicable warranty and/or service policies.